Towards Real-Time Image Captioning using Crowdsourcing and **Computer Vision**

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MOTIVATION

- How can we improve accessibility for the visually impaired?
- Can visual captioning be made real-time yet reliable using a 2. combination of both machine and human intelligence?

CHALLENGES

- How do we validate a machine generated caption in real-time?
- Existing measures such as BLEU, METEOR, ROUGE and CIDEr are

PRELIMINARY RESULTS

We show the visual similarity between sample caption from the MS COCO [5] dataset, and candidate visual attributes generated by an arbitrary visual classifier.

The most prominent



Caption: "A woman holding a clear umbrella in a dark city." **Caption:** "Some people wearing helmets are riding mopeds and some helmets are riding mopeds and some buildings."

Visual Similarity: door (0.8022) Visual Similarity: ouilding (0.8574), crossing (0 cat (0.7219), carpet (0.6552), umbrella (0.6252), car (0.563 cabinet (0.4725), cow (0.7515), woman (0.5580), cap (0.5506 man (0.5262), truck (0.5411)

).6381),	Visual Similarity: bicycle (0.8618),
5),	motorcycles (0.7976),
5),	buildings (0.5452), woman (0.5574),
	grass (0.4407), man (0.3286), hat
	(0.6188), cow (0.5111)



sensitive to n-gram overlap.

- They do not take into account the visual attributes present in the image.
- SPICE compares visual attributes but is sensitive to scene graphs.
- All methods require <u>at least one reference caption</u> to determine validity.

False Positive (High n-gram *similarity*)



A computer *is* <u>sitting on a</u> wooden table.



A gray and white cat is standing next to a brown and white dog.



A large white flower *is sitting on* <u>a wooden table.</u>



False Negative

(Low n-gram and scene

graph similarity)

Two animals are looking at something in the wall.

visual concepts that are also described in some form in their respective captions have a higher similarity score.

Caption: "A train that is parked Dining room area with a stove and a small dining area in next to a train station." ont of a window."

Visual Similarity: train (0.9388) Visual Similarity: dining table person (0.6521), bench (0.6002). 0.7706), chair (0.6168), stove television (0.5720), sky (0.6277) (0.7189), window (0.6997), fence (0.5660) levision (0.4349), table (0.4933)

looking at something in the wall.'

log (0.775), wall (0.7745),

horse (0.6816)

Visual Similarity vegetables (0.8768), 1 drink (0.7986), man (0.7504), oman (0.7414), glass (0.6440) cap (0.5375), pizza (0.8841), lock (0.4503)

serving a large tray of food."

CONCLUSIONS AND FUTURE WORK

- Our approach successfully measures the degree of semantic relatedness between a natural language description and the visual attributes in an image in real-time.
- Does not require exhaustive set of reference captions.
- Also provides a form of weak-supervision labels for caption annotation in hybrid-intelligence systems.
- We would like to compare our approach with existing evaluation metrics such as SPICE.

REFERENCES

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OUR APPROACH

- Build a text corpus from the list of captions and text descriptions accompanying the image descriptions in the dataset.
- Generate a Latent Dirichlet Allocation (LDA) based Topic Model [1].
- Train a Topic2Vec model by associating each caption with the 3. appropriate topics [2,3].
- Identify visual attributes using appropriate visual classifiers. 4.
- Derive topic distribution for given attributes using word-topic matrix 5. generated from LDA.
- Compute cosine similarity to quantify semantic relatedness of the 6. caption to visual attributes present in the image.

$$y_i^a = \begin{cases} Valid & if \quad \cos_sim(v_d^{c_i}v_d^{a_i}) > T\\ Invalid & if \quad \cos_sim(v_d^{c_i}v_d^{a_i}) \le T \end{cases}$$

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- 5. Lin, T.-Y.; Maire, M.; Belongie, S.; Hays, J.; Perona, P.; Ramanan, D.; Dollar, P.; and Zitnick, C. L. 2014. Microsoft coco: Common objects in context. In European conference on computer vision, 740–755. Springer.

CONTACT

We're hiring and looking to collaborate with research groups. If you're interested, please reach out!

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